

About the Publisher

HandyGames is a THQ Nordic family member and operates as an international publisher for small and mid-size projects and developers for a worldwide audience.

About the Devs

Item 42 is headed by Regan and Bret Ware, two brothers from Brighton, UK striving to make unusual and inspiring gameworlds. The two also create top-tier enterprise real-time and VR content for clients as diverse as ISG to Spotify and Jaguar Land Rover.

Platforms







△ luna



Description

PERISH is a stylish four-player FPS with a cross to bear. Slay hordes of creatures on the black sands of Purgatory and sell their gold-stained corpses to craven priests. Kill magnificent bosses and use the proceeds to gain entrance to Elysium, a place of cosmic revelations.

You are amyetri, a corporeal spirit condemned to live a shadow life in the halfway realm of Purgatory. Bring an end to your suffering by initiating the Rites of Orpheus and defeat the chthonic deities that dominate your fractious path to Elysium.

Features

- 1-4 player online co-op campaign sprawling across dilapidated temples, volcanic foundries and ancient shipwrecks.
- A series of magnificent boss-fights against rare and unexplored colossal deities from ancient Greek mythology.
- More than 10 handcrafted and ornate javelins, swords, bows and guns each with their own unique and upgradeable offensive capabilities.
- Gratuitous, brutal, blood-soaked ranged and melee combat against enemies with distinctive battle behaviours.
- Morbid gladiators: enemies in PERISH are unforgiving, and as you travel further through Purgatory you will meet a slew of enemies inspired by Ancient Greek, Roman and Christian mythologies.
- Post-launch support: free updates to the PERISH universe, with strange new enemies and even crazier weapons to play with.



