

## **About the Publisher**

HandyGames is a THQ Nordic family member and operates as an international publisher for small and mid-size projects and developers for a worldwide audience.

#### **About the Devs**

El Hijo - A Wild West Tale was developed by Honig Studios and co-developed by Quantumfrog.



# **Platforms**











➢ Google Play





## **Description**

"El Hijo - A Wild West Tale" is an exciting spaghetti-western stealth game, in which you guide a 6-year-old boy on his quest to find his mother.

"El Hijo - A Wild West Tale" is a non-violent stealth game, replacing violence with the mischievous, playfulness of a young child. One core element of the gameplay is "El Hijo" using the shadows to his advantage to hide from outlaws. The gameplay is extended naturally, as variations of existing mechanics are gradually introduced and then combined to increase the challenge. These twists on familiar mechanics are often a product of the varied environments that the boy must traverse to reach his ultimate goal: Freedom.

### **Features**

- Survive the Wild West through the cleverness of a young hero
- Explore dark monasteries, deserts and boomtowns in a spaghetti-western world
- Merge with the shadows to hide from the lawless
- Solve playfully tricky environmental puzzles
- Use an arsenal of tactical toys to bypass and distract diverse desperadoes
- Inspire other children to join you on the path to freedom
- Enjoy the gripping storyline of a brave son searching for his mother



