

About the Publisher

HandyGames is a THQ Nordic company and operates as an international publisher for small and mid-size projects and developers for a worldwide audience.

About the Devs

DE-EXIT is developed by SANDBLOOM Studios.



Platforms















Description

Is there life after death? Embark in a surrealistic afterlife journey, discover the secrets of a new and misterious world in this atmospheric light puzzle-platformer with a hint of stealth. Explore a warm voxel world with an intense cinematic approach. Dive into this deep reflexive experience and try to find the exit!

Features

- A relaxing journey with unexpected encounters
 You wake up in a new and intriguing and surrealist world.
 Where are you? What are you doing here? Why everything seems so different? Embark in a voyage full of interesting characters, learn and rest in warm environments, explore and hide in cold ones. Discover the purpose of your journey but always remember that some adversities can't be faced alone.
- A Voxel art style with a strong cinematic approach
 Be delighted by the curious combination of a minimalistic
 art style with an intense cinematic approach.
- A light gameplay approach
 Embark in a thrilling journey without needing to be a
 hardcore player. DEEXIT mix touches of puzzles, stealth,
 platforming and action game in a chill and pleasant
 experience enjoyable by anyone.
- A reflexion around the afterlife and the memories
 With DEEXIT we want to open the discussion around these
 fascinating topics from a heartwarming way. We hope you
 will enjoy our ode to life.



